You will be provided with 3 JSON files which you should use to create your FE:

* `fixtures.json` - a list of football fixtures
* `bookmakers.json` - a list of bookmakers
* `odds.json` - a list of bookmaker odds for fixtures.
  + These contain two different markets Match Odds (odds\_type: 3), and OU Goals (odds\_type: 1).
  + There are 3 different lines for the Over/Under market for OU goals: 0.5, 1.5, 2.5.
  + An empty odds value means that bookie has deleted that line/market so those should not be displayed.

**Objective:** Create a React app that allows users view fixtures, and display odds for available bookmakers.

Requirements:

* Implement user authentication and authorization features to restrict access to odds   
  information.
* Display a list of all available fixtures in a user-friendly format.
* When a user clicks on a fixture, navigate them to a detail screen that displays the odds for available bookmakers, defaulting to the most recent odds for each bookmaker.
* Allow the user to view the odds for different markets.
* Allow the user filter the view to see what the odds were for each bookmaker at a particular point in time. E.g. what were the odds at 3pm yesterday, etc.
* If no odds exist for a bookmaker, do not display the bookmaker.
* So the user knows how fresh the odds are, allow the user to see timestamp for each of the odds displayed without crowding the view.
* Implement proper error handling.
* Design and style the app to provide a visually appealing and intuitive user interface.

Bonus:

* Implement server-side rendering (SSR) or static site generation (SSG) for improved   
  performance.
* Create a search functionality that allows users to search for events.
* Include unit tests and/or integration tests for critical components.
* Implement pagination or infinite scrolling for the fixtures list if the number of events is extensive.
* Add filtering and sorting options for the fixtures and odds.
* Add charts to show the change of odds over time.